Micro:bit and MakeCode
Getting Started Prompts

1) Program the micro:bit to display a new image or scrolling text

2) Program the micro:bit to display one image when the A button is pressed and a different image when the B button is pressed.

3) Program the micro:bit to display the temperature. Test your thermometer.

_Super duper gifted and talented extra credit:_ Display the temperature in Fahrenheit

4) Program the micro:bit to be a stopwatch with one button starting the timer and the other stopping it.

_Awesome challenge:_ One button starts and stops the timer, the other sets the time back to zero.

5) Program one micro:bit to “pass a message” to another micro:bit, using the radio features, when a user presses a button.

_You can’t handle this challenge!_ Program two more micro:bits to pass messages between each other.

6) Program one micro:bit to cause another micro:bit to produce some action, such as light an LED, drive a servo, or run a program.

1-hour micro:bit Workshop Challenge

1. Program the micro:bit to behave like a die rolled by a player.

2. Instead of displaying a number, display a die face.

3. Add some effects to make it look (or sound) like rolling a die before it settles on a “side”

4. Roll your die and have it send the value to appear on a friend’s micro:bit.

5. Make the die rolled in your hand make something else happen on a friend’s die, like flash an LED x times.

6. Use your micro:bit die with Scratch to control an animation or interact with a board game you program.

Read more about the thinking behind the design of this activity at [https://inventtolearn.com/1-hour-microbit-workshop-challenges/](https://inventtolearn.com/1-hour-microbit-workshop-challenges/)